THE WASHINGTON POST 28 May 1916

CHESS.

"Local Tournament is Arranged."
Washington Clubs to See Some
Interesting Matches this Week.

Washington chess "fans" will have an opportunity this week of seeing some matches that will rival any in the country. Four of the strongest players in the District will begin a tourney next Tuesday. They will play at the Washington Chess and Whist Club, the Capital City Chess Club and the National Press Club. Prizes will be offered for first and second places.

Whitaker, Knapp, Walker and Lovell will be the contestants. Fox, Zapoleon and Byler were invited to play but were unable to participate. These seven men rank highest among the district players, and a series of games in which four of them participated should go a long way toward settling the moot question of local superiority.

The four players will meet at the Capital City Chess Club rooms at 10 a.m. Tuesday to promulgate rules for the series, after which pairing will be made and play begun. At 2:30 p.m., the second series will start at the Washington Chess and Whist Club, while the evening games will be played at the National Press Club at 8 p.m. If players desire they can play the final game before adjourning or can finish the match later in the week.

Whitaker vs. Crowley.

Aleister Crowley, the London poet and mystic, who is in the city, played four games with Norman T. Whitaker, the local master, at the National Press Club, last Friday evening. Whitaker won them all, but only after some excellent playing on both sides. In preparation for his games with Showalter next month and Marshall in the fall, Whitaker used the Greco counted opening, which he has analyzed. It has recently occupied a deal of space in the British chess magazines. One of the games was as follows:

Crowley. White. 1 P-K4	Whitaker. Black. P-K4	Crowley. White. 15. B-K2	Whitaker Black. B-B4
2. Kt-KB8	P-KB4	16. R-R2	Q-K3
3. KtxP	Q-B3	17 QR-R	Kt-Kt3
4. P-Q4	P-Q8	18 P-B8	QR-K
5. Kt-KB3(a)	PxP	19 P-KKt4	PxP
6. Kt-Kt5	P-Q4	20 PxB	RxP
7. QKt-B3	B-QKt5	21 B-Q8	QxBch
8. B-K3	Kt-K2	22 K-Kt sq	RxP
9. Q-Q2	0-0	23 BxKt (b)	RxB
10. P-QR3	BxKt	24 Q-B5	R-Kt8ch
11. QxB	QKt-B3	25 K-R2	RxR
12. 0-0	P-KR8	26 RxR	QxP
13. P-KR4	PxKt	Resigns	
14. PxP	Q-Kt8		

⁽a) Much inferior to Kt to QB4.

⁽b) Obviously Q cannot take Q for R-R8 would be mate: R-Kt8 would likewise be inferior.